

Dr. Frank Ranelli Superintendent of Schools

Dr. William Baskerville Assistant Superintendent

Middle School Visual Art

Content Area:Visual ArtsGrade Span:6-8Revised by:Irina NikitovicPresented by:Rebekah SterlacciApproval date:August 2023

Members of the Board of Education

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Piscataway Township Schools

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COURSE OVERVIEW

Description

Visual Art is a semester course at the Middle School Level offered on an alternating A/B day schedule. While creation is a component of the course work, this is a developmentally appropriate class that provides opportunities for students to explore a variety of genres, art history, develop 2-D and 3-D skills, and make connections to the subject matter in a personal and emotional way that not only facilitates technical skill but also self-awareness.

The semester is divided into units for each grade level, 2-D; drawing painting, printmaking and 3-D; clay, soft sculpture, and 3-D construction sculpture. This provides an opportunity for students to grow and develop their technical abilities in the areas of basic skills, observation, color theory, materials, construction, creation and display. Skills are revisited over three years with lessons that build on each skill and theory with a special focus for each grade level on culture, history, and creation.

In each Middle School, there is a section of Accelerated 8th Grade Art for students planning to continue with Visual Art in High School in both the Academy and Standard Course Sequence. The curriculum is the same, however the pacing/project focus may vary – see the addendum at the conclusion of this guide.

Goals

- Students will be able to become proficient in searching, downloading APP's, creating specific folders and submitting work electronically.
- Students will be able to effectively and competently use and move from editing, to creating, to saving, in order to complete an assignment.
- Students will be able to learn through personal creation that digital art can be aesthetically pleasing.
- Students will be able to learn to use technology for multiple purposes.
- Students will be able to learn to create classical content with new media.
- Students will be able to independently follow written, verbal and visual instruction for creation.
- Students will be able to measure with a ruler, use a hammer and nail, thread a needle, sew, choose aesthetically pleasing colors and patterns, glue neatly.
- Students will be able to keep a sketchbook/journal documenting their sketching and idea formation and dating the pages to show progress.
- Students will be able to draw what they see through careful observation using a variety of techniques.
- Students will be able to distinguish contour line from sketching.
- Students will be able to use the images from their visual dictionary, "mind's eye" from listening and reading to draw from their imaginations.
- Students will be able to create aesthetically pleasing works of art from their imagination.
- Students will be able to use observational drawing exercises to increase visual literacy.
- Students will be able to draw objects as they appear with increasing proficiency from year to year
- Students will be able to demonstrate the ability to create the illusion of form, depth and distance using light, value and various drawing techniques.
- Students will be able to choose the correct art media for a given task.
- Students will be able to understand that there are many possible applications of any given art media.
- Students will be able to create/draw confidently and effectively using a variety of art media.
- Students will be able to recreate the color wheel.

- Students will be able to identify primary, secondary and tertiary colors and 6 complimentary pairs by name and color.
- Students will be able to mix the colors of the color wheel in paint and colored pencil and create specific color schemes.
- Students will be able to distinguish between hue, tint and shade
- Students will be able to compose a work of art according to a specific genre.
- Students will be able to identify the components of the following genres:
- Landscape: foreground, middle ground, background, overlap, perspective.
- Still life: objects, surface, values, shadows, composition in addition to landscape terminology.
- Portraiture: frontal, 3/4 view, profile, in addition to landscape and still life terminology.
- Students will be able to compare and contrast the same genre from different time periods in history, culture and mediums.
- Students will be able to properly hold, use and care for a variety of art tools.
- Students will be able to identify when and where to use specific materials and techniques to achieve the best outcome.
- Students will be able to identify the following sculptural terms: utilitarian, decorative, relief, in the round, additive and subtractive.
- Students will be able to conceptualize a 3 dimensional object from a 2 dimensional sketch.
- Students will be able to make an emotional connection to self and the world around them through music and art.
- Students will be able to understand the importance of text and written expression in art.
- Students will be able to identify, express and produce art using symbolism that reflects aspects of their personality.
- Students will be able to identify the elements of art and use them to create aesthetically pleasing art.
- Students will be able to properly use the correct tools of printmaking.
- Students will be able to use symmetry and balance in creating block prints.
- Students will be able to identify geometric and organic shapes.
- Students will be able to use scissors correctly.
- Students will be able to create a collage.

Scope and Sequence		
Unit	Торіс	Length
Unit 1	Artist as Activist	2-3 Weeks
Unit 2	Technology	2-3 Weeks
Unit 3	Fostering Creativity and Imagination	2-3 Weeks
Unit 4	Drawing Elements and Principals – Media	2-3 Weeks
Unit 5	Color Theory	2-3 Weeks
Unit 6	Genres/Movements in Art	2-3 Weeks
Unit 7	Painting	2-3 Weeks
Unit 8	3-Dimensional Design/Sculpture	2-3 Weeks
Unit 9	2-Dimensional Art Paper and Printmaking	2-3 Weeks

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Resources

Suggested Resources: Pinwheels for Peace website Facing Racism – CHHANGE website iPads, Apple TV iPad apps: Adobe draw, Piccollage, Photo editor, Megaphoto Museum Websites: MoMa, MMA, National Gallery of Art Books: Henri Matisse: Drawing with Scissors, David Hockney: A Bigger Picture, Wayne Thiebaud: Delicious, Faith Ringgold, Tar Beach The ABC's of Art handout: Website Sketchbooks Color Wheels Natural Objects for Still life Betty Edwards: Drawing on the Right Side of the Brain and Color. Marvin Bartel, Joseph Cornell, Dorothea Lange, Keith Haring

ALL UNITS: INSTRUCTIONAL FOCUS

Summary and Rationale

Unit One: Artist As Activist

Topics Include:

Understanding the Importance of Performance Art in Community Connections and Public Statements Community Service, Global Awareness, Social Commitment Personal Feeling, Emotional Response to Color Musical Connections Symbolic Visual Images Historical References

Unit Two: Technology

Topics Include: The Importance of Technology in a Digital Global Society Apps, Download - Upload Link, Drive Making Folders, Cut, Paste and Save Stylus Layers - Filters, Tool Box

Unit Three: Fostering Creativity and Imagination Topics Include:

Why Artists use a Sketchbook / Journal Basic Skills Assessment: Cutting, Measuring, Sewing, Folding Design: Individualized Color and Pattern Choice Personal expression: Ideas and Thoughts in Visual and Written Form Sketchbook as: Planning, Research, Experimentation Using Tools and Implements of Construction Reading and Following Directions as Integral and Necessary Skills for Success

Unit Four: Drawing: Elements and Principals Topics Include:

The study, practice and terminology of the elements of art: Line, Color, Value/Shading, Shape, Form, Texture Light source: highlight, cast shadow, reflective light Perspective: overlap, fore, middle, background, depth, distance Composition

Drawing: Media and the importance of choosing the correct media for a given task. Topics include: The introduction, reinforcement and study of: Graphite/Pencil/Colored Pencil Mark making Blending Stumps/tortillons Kneaded erasers, subtractive drawing

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chalk pastel, Charcoal, layering, burnishers Oil Pastel, Blending Stylus, iPad

Unit Five: Color Theory

Topics Include: Basic Theory: Order of the Color Wheel Identifying color groups, Primary, Secondary, Tertiary, Complimentary, Cool, Warm Color Interactions, creating mood Color Mixing Color Schemes Value in Color, Tint, Shade, Mono Chromatic

Unit Six: Genres/Art Movements and the ability to use correct terminology when discussing and creating Topics Include:

Genre Landscape: fore, middle and background Portrait: ¾ view, side/profile, frontal, selfie, self-portrait Still Life: Objects, Surface, Overlap, Proportion, Compositon Historical Time Periods: Impressionism, Realism, Contemporary Art, Street Art, Digital Art African, Asian, Hispanic and American Art

Unit Seven: Painting

Topics Include:Media: Water Color, Tempera, Acrylic, OilMaterials: Brush Types, SpongesTechniques: Brush Strokes, Blending, Layering, Glazing, Dry Brush, Wet on Wet, SplatterTransparency, OpacityColor mixingDry TimePainting Surfaces: Canvas, Paper, Cardboard, Wood, Clay

Unit Eight: 3-Dimensional Design and Sculpture

Topics Include: 2D idea to 3D sculpture Additive vs. Subtractive Positive and Negative Space Decorative vs. Utilitarian Relief Sculpture in the Round Classical vs. Modern Conventional vs. Unconventional Static vs. Mobile Soft Sculpture

Unit Nine: 2 Dimensional Art-Printmaking

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Topics Includes:

Subtractive Positive vs. Negative Space Organic vs. Geometric Transfer, Tracing Paper Symmetrical vs. Asymmetry Symbolic Radial Carving Rubber Block Brayer Printing Ink Balance, Line, Emphasis, Texture Bold, Delicate

Unit Nine: 2 Dimensional: Paper Topics Includes:

Collage Scissors Paste, Glue Overlap, Align, Juxtapose, Next to Positive vs. Negative Space Organic vs. Geometric Shapes Complimentary, Warm, Cool, Primary Movement, Balance, Static Henri Matisse, Faith Ringgold Quilt, Story Telling

Addendum: 8th Grade Accelerated Art Suggested Sequence

State Standards	
Anchor Standard 1 Generating and Conceptualizing Ideas	
1.5.8.Cr1a	Conceptualize early stages of the creative process, including applying methods to overcome creative blocks or take creative risks, and document the processes in traditional or new media.
1.5.8.Cr1b	Develop criteria, identify goals, and collaboratively investigate an aspect of present-day life, using contemporary practice of art or design.
Anchor Standard 2 Organizing and Developing Ideas	
1.5.8.Cr2a	Demonstrate persistence and willingness to experiment and take risks during the artistic process.
1.5.8.Cr2b	Demonstrate an awareness of ethical responsibility as applied to artmaking including environmental implications, responsibility in sharing images online, appropriation, and intellectual property ethics.
1.5.8.Cr2c	Apply, organize, and strategize methods for design and redesign of objects, places, systems, images, and words to clearly communicate information to a diverse audience.
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Anchor Standard	3 Refining and Completing Products
1.5.8.Cr3a	Use criteria to examine, reflect on, and plan revisions for a work of art, and create an artistic statement.
Anchor Standard	4 Selecting, Analyzing, and Interpreting Work
1.5.8.Pr4a	Investigate and analyze ways artwork is presented, preserved, and experienced, including use of evolving technology. Evaluate a collection or presentation based on this criterion.
Anchor Standard	5 Developing and refining techniques and models or steps needed to create product
1.5.8.Pr5a	Individually or collaboratively prepare and present theme-based artwork for display and formulate exhibition narratives.
Anchor Standard	6 Conveying Meaning Through Art
1.5.8.Pr6a	Analyze how exhibitions in different venues communicate meaning and influence ideas, beliefs, and experiences.
Anchor Standard	7 Perceiving and Analyzing Products
1.5.8.Re7a	Explain how a person's aesthetic choices are influenced by culture and environment, and how they impact the way in which visual messages are perceived and conveyed.
1.5.8.Re7b	Compare and contrast cultural and societal contexts of visual arts and how they influence ideas and emotions.
Anchor Standard	8 Interpreting intent and meaning
1.5.8.Re8a	Interpret art by analyzing how the interaction of subject matter, characteristics of form and structure, use of media, art making approaches, and relevant contextual information contributes to understanding messages or ideas and mood conveyed.
Anchor Standard	9 Applying criteria to evaluate products.
1.5.8.Re9a	Create a convincing and logical argument to support an evaluation of art. Explain the difference between personal and established criteria for evaluating artwork.
Anchor Standard	10 Synthesizing and relating knowledge and personal experiences to create products
1.5.8.Cn10a	Generate ideas to make art individually or collaboratively to positively reflect a group's identity.
Anchor Standard understanding.	11 Relating artistic ideas and works within societal, cultural, and historical contexts to deepen
1.5.8.Cn11a	Analyze and contrast how art forms are used to represent, establish, reinforce, and reflect group identity and culture.
1.5.8.Cn11b	Analyze and contrast how art forms are used to reflect global issues, including climate change.

UNIT 1: Artist as Activist

Summary and Rationale

Topics Include:

- Understanding the Importance of Performance Art in Community Connections and Public Statements
- Community Service, Global Awareness, Social Commitment
- Personal Feeling, Emotional Response to Color
- Musical Connections
- Symbolic Visual Images
- Historical References
- Installation Art
- Each grade level has a lesson in symbolism, self-awareness and social commitment

Recommended Pacing

2-3 weeks

State Standards

Anchor Standar	Anchor Standard 1 Generating and Conceptualizing Ideas		
1.5.8.Cr1a	Conceptualize early stages of the creative process, including applying methods to overcome creative blocks or take creative risks, and document the processes in traditional or new media.		
1.5.8.Cr1b	Develop criteria, identify goals, and collaboratively investigate an aspect of present-day life, using contemporary practice of art or design.		
Anchor Standar	d 2 Organizing and Developing Ideas		
1.5.8.Cr2a	Demonstrate persistence and willingness to experiment and take risks during the artistic process.		
1.5.8.Cr2b	Demonstrate an awareness of ethical responsibility as applied to artmaking including environmental implications, responsibility in sharing images online, appropriation, and intellectual property ethics.		
1.5.8.Cr2c	Apply, organize, and strategize methods for design and redesign of objects, places, systems, images, and words to clearly communicate information to a diverse audience.		
Anchor Standar	d 3 Refining and Completing Products		
1.5.8.Cr3a	Use criteria to examine, reflect on, and plan revisions for a work of art, and create an artistic statement.		
Anchor Standar	Anchor Standard 4 Selecting, Analyzing, and Interpreting Work		
1.5.8.Pr4a	Investigate and analyze ways artwork is presented, preserved, and experienced, including use of evolving technology. Evaluate a collection or presentation based on this criterion.		
Anchor Standar	Anchor Standard 5 Developing and refining techniques and models or steps needed to create product		
1.5.8.Pr5a	Individually or collaboratively prepare and present theme-based artwork for display and formulate exhibition narratives.		

Anchor Standard 6	Conveying Meaning Through Art	
1.5.8.Pr6a	Analyze how exhibitions in different venues communicate meaning and influence ideas, beliefs, and experiences.	
Anchor Standard 7	Perceiving and Analyzing Products	
1.5.8.Re7a	Explain how a person's aesthetic choices are influenced by culture and environment, and how they impact the way in which visual messages are perceived and conveyed.	
1.5.8.Re7b	Compare and contrast cultural and societal contexts of visual arts and how they influence ideas and emotions.	
Anchor Standard 8	nterpreting intent and meaning	
1.5.8.Re8a	Interpret art by analyzing how the interaction of subject matter, characteristics of form and structure, use of media, art making approaches, and relevant contextual information contributes to understanding messages or ideas and mood conveyed.	
Anchor Standard 9 A	Applying criteria to evaluate products.	
1.5.8.Re9a	Create a convincing and logical argument to support an evaluation of art. Explain the difference between personal and established criteria for evaluating artwork.	
Anchor Standard 10	Synthesizing and relating knowledge and personal experiences to create products	
1.5.8.Cn10a	Generate ideas to make art individually or collaboratively to positively reflect a group's identity.	
Anchor Standard 11 understanding.	Relating artistic ideas and works within societal, cultural, and historical contexts to deepen	
1.5.8.Cn11a	Analyze and contrast how art forms are used to represent, establish, reinforce, and reflect group identity and culture.	
1.5.8.Cn11b	Analyze and contrast how art forms are used to reflect global issues, including climate change.	
	Instructional Focus	
Unit Enduring Underst	andings	
 Students will be ab Students will be ab Students will be ab personality. 	ble to conceptualize a 3 dimensional object from a 2 dimensional sketch. ble to make an emotional connection to self and the world around them through music and art. ble to understand the importance of text and written expression in art. ble to identify, express and produce art using symbolism that reflects aspects of their ble to visualize and construct a 3 Dimensional object inspired by social issues	
Unit Essential Questio		
 What role does the Have you ever exp at large? In what ways does 	e concept of "Peace" play in life? erienced or witnessed "Discrimination" personally, within your family, community or the world discrimination interfere with Peace?	
How can a simple §How can being an a	What role does music play in the way feelings and emotions are expressed through visual imagery? How can a simple gesture change the way someone views the world? How can being an active member of the community change society? How does art in the community change society's feelings about important issues?	

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Objectives

Students will know:

- Students will know the importance of a peaceful existence.
- Students will know that discrimination of any kind is unhealthy.
- Students will know that personal symbols also have global meaning.
- Students will know that listening to music related to social topics affects our thoughts, moods, and visual expression.
- Students will know that individuals and groups small and large can influence and change society's views.
- Students will know that one person can make a difference.
- Students will know that participation in local and global initiatives creates change.

Students will be able to:

- Students will be able to conceptualize a 3-dimensional object from a 2 dimensional sketch.
- Students will be able to make an emotional connection to self and the world around them through music and art.
- Students will be able to understand the importance of text and written expression in art.
- Students will be able to identify, express and produce art using symbolism that reflects aspects of their personality.
- Students will be able to express their personal feelings regarding discrimination in visual and written form
- Students will be able to express their personal feelings regarding Peace in visual and written form.

Resources

Suggested Resources:

Pinwheels for Peace Website CHHANGE Website – Facing Racism Music by John Lennon, Simon and Garfunkel, Sam Cook, Marvin Gaye, Joni Mitchell, Joan Baez, Louis Armstrong, James Kerry Marshall, Bansky, Keith Haring, Glenn Ligon, Shirin Neshat

UNIT 2: Technology

Summary and Rationale

Topics Include:

- The Importance of Technology in a Digital Global Society
- Apps, Download Upload
- Link, Drive
- Making Folders, Cut, Paste and Save
- Stylus
- Layers Filters, Tool Box
- **Developing:** basic skills: downloading, uploading, making folders
- Intermediate: reinforcing basic skills, drawing, layers filters
- Advanced: reinforcing basic skills and developing new uses for these skills while exploring new ones. Sub units deal directly with art making and are taught as individual lessons throughout the year.

Recommended Pacing

2-3 weeks

State Standards

Anchor Standar	d 1 Generating and Conceptualizing Ideas
1.5.8.Cr1a	Conceptualize early stages of the creative process, including applying methods to overcome creative blocks or take creative risks, and document the processes in traditional or new media.
1.5.8.Cr1b	Develop criteria, identify goals, and collaboratively investigate an aspect of present-day life, using contemporary practice of art or design.
Anchor Standar	d 2 Organizing and Developing Ideas
1.5.8.Cr2a	Demonstrate persistence and willingness to experiment and take risks during the artistic process.
1.5.8.Cr2b	Demonstrate an awareness of ethical responsibility as applied to artmaking including environmental implications, responsibility in sharing images online, appropriation, and intellectual property ethics.
1.5.8.Cr2c	Apply, organize, and strategize methods for design and redesign of objects, places, systems, images, and words to clearly communicate information to a diverse audience.
Anchor Standar	d 3 Refining and Completing Products
1.5.8.Cr3a	Use criteria to examine, reflect on, and plan revisions for a work of art, and create an artisti statement.
Anchor Standar	d 4 Selecting, Analyzing, and Interpreting Work
1.5.8.Pr4a	Investigate and analyze ways artwork is presented, preserved, and experienced, including use of evolving technology. Evaluate a collection or presentation based on this criterion.
Anchor Standar	d 5 Developing and refining techniques and models or steps needed to create product
1.5.8.Pr5a	Individually or collaboratively prepare and present theme-based artwork for display and

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	formulate exhibition narratives.
Anchor Standard	6 Conveying Meaning Through Art
1.5.8.Pr6a	Analyze how exhibitions in different venues communicate meaning and influence ideas, beliefs, and experiences.
Anchor Standard	7 Perceiving and Analyzing Products
1.5.8.Re7a	Explain how a person's aesthetic choices are influenced by culture and environment, and how they impact the way in which visual messages are perceived and conveyed.
1.5.8.Re7b	Compare and contrast cultural and societal contexts of visual arts and how they influence ideas and emotions.
Anchor Standard	8 Interpreting intent and meaning
1.5.8.Re8a	Interpret art by analyzing how the interaction of subject matter, characteristics of form and structure, use of media, art making approaches, and relevant contextual information contributes to understanding messages or ideas and mood conveyed.
Anchor Standard	9 Applying criteria to evaluate products.
1.5.8.Re9a	Create a convincing and logical argument to support an evaluation of art. Explain the difference between personal and established criteria for evaluating artwork.
Anchor Standard	10 Synthesizing and relating knowledge and personal experiences to create products
1.5.8.Cn10a	Generate ideas to make art individually or collaboratively to positively reflect a group's identity.
Anchor Standard understanding.	11 Relating artistic ideas and works within societal, cultural, and historical contexts to deepen
1.5.8.Cn11a	Analyze and contrast how art forms are used to represent, establish, reinforce, and reflect group identity and culture.
1.5.8.Cn11b	Analyze and contrast how art forms are used to reflect global issues, including climate change.
	Instructional Focus
Init Enduring Under	rstandings
work electronica	able to effectively and competently use and move from editing, to creating, to saving, in order to
Students will be Students will be	able to learn through personal creation that digital art can be aesthetically pleasing. able to learn to use technology for multiple purposes. able to learn to create classical content with new media.
Jnit Essential Quest	
Does technology Is "Digital Art" m How does the re	logy be used to enhance student performance? enhance or hinder our thought process? ore relevant in modern society? levancy of Digital Art fit into "Art" as we know it and have learned it?
in what ways car	n technology enhance our abilities to express ourselves as artists?

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- Can artists create viable/saleable museum worthy works of art through the use of technology?
- Can digital Art be aesthetically pleasing?

Objectives

- Students will know: Students will know that being proficient and technologically savvy is essential for classroom and our global society.
- Students will know the importance of keeping accurate, organized and easy to find information essential to success.
- Students will know that technology and digital media are used widely within the creative visual arts.
- Students will know that digital art and technology allows us to now create that which was impossible or difficult.
- Students will know that digital art and technology have broadened and brought to our finger tips the ability to express ourselves, entertain ourselves and enhance our knowledge.
- Students will know that digital art and the use of technology is widely used and accepted by galleries, museums and the public.
- Students will know that there are many options when creating with technology.
- Students will know that art created using any medium can be aesthetically pleasing.
- Students will know that art takes skill regardless of the medium.

Students will be able to:

- Students will be able to become proficient in searching, downloading APP's, creating specific folders and submitting
 work electronically.
- Students will be able to effectively and competently use and move from editing, to creating, to saving, in order to complete an assignment.
- Students will become increasingly organized.
- Students will be able to learn through personal creation that digital art can be aesthetically pleasing.
- Students will be able to learn to use technology for multiple purposes.
- Students will be able to learn to create classical content with new media.

Resources

Suggested Resources:

iPad, stylus, David Hockney: A Bigger Picture, APP store, Apple TV, Piccolage, Photo Editor, Adobe Draw, Mega Photo, Schoology, Previous work of students, Paul Cappinigro, Jerry Ulesman, Rene Magritte

UNIT 3: Fostering Creativity and Imagination

Summary and Rationale

Topics Include:

- Why Artists use a Sketchbook / Journal
- Basic Skills Assessment: Cutting, Measuring, Sewing, Folding
- Design: Individualized Color and Pattern Choice
- Personal expression: Ideas and Thoughts in Visual and Written Form
- Sketchbook as: Planning, Research, Experimentation
- Using Tools and Implements of Construction
- Reading and Following Directions as Integral and Necessary Skills for Success

Recommended Pacing

2-3 weeks

	State Standards
Anchor Standar	d 1 Generating and Conceptualizing Ideas
1.5.8.Cr1a	Conceptualize early stages of the creative process, including applying methods to overcome creative blocks or take creative risks, and document the processes in traditional or new media.
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1.5.8.Cr2c	Apply, organize, and strategize methods for design and redesign of objects, places, systems, images, and words to clearly communicate information to a diverse audience.
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1.5.8.Cr3a	Use criteria to examine, reflect on, and plan revisions for a work of art, and create an artistic statement.
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1.5.8.Pr5a	Individually or collaboratively prepare and present theme-based artwork for display and formulate exhibition narratives.
Anchor Standar	d 6 Conveying Meaning Through Art

1.5.8.Pr6a	Analyze how exhibitions in different venues communicate meaning and influence ideas, beliefs, and experiences.
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1.5.8.Re8a	Interpret art by analyzing how the interaction of subject matter, characteristics of form and structure, use of media, art making approaches, and relevant contextual information contributes to understanding messages or ideas and mood conveyed.
Anchor Standard 9	Applying criteria to evaluate products.
1.5.8.Re9a	Create a convincing and logical argument to support an evaluation of art. Explain the difference between personal and established criteria for evaluating artwork.
Anchor Standard 10	0 Synthesizing and relating knowledge and personal experiences to create products
1.5.8.Cn10a	Generate ideas to make art individually or collaboratively to positively reflect a group's identity.
Anchor Standard 12 understanding.	${f 1}$ Relating artistic ideas and works within societal, cultural, and historical contexts to deepen
1.5.8.Cn11a	Analyze and contrast how art forms are used to represent, establish, reinforce, and reflect group identity and culture.
	Analyze and contrast how art forms are used to reflect global issues, including climate

Instructional Focus

Unit Enduring Understandings

- Students will be able to independently follow written, verbal and visual instruction for creation.
- Students will be able to measure with a ruler, use a hammer and nail, thread a needle, sew, choose aesthetically pleasing colors and patterns, glue neatly.
- Students will be able to keep a sketchbook/journal documenting their sketching and idea formation and dating the pages to show progress.
- Students will be able to draw what they see through careful observation using a variety of techniques.
- Students will be able to distinguish contour line from sketching.
- Students will be able to use the images from their visual dictionary, "mind's eye" from listening and reading to draw from their imaginations.
- Students will be able to create aesthetically pleasing works of art from their imagination.
- Students will be able to use observational drawing exercises to increase visual literacy.

Unit Essential Questions

- Who uses sketchbooks and journals?
- Why do people such as artists, scientists, mathematicians and writers use sketchbooks and journals?
- Why do artists create their own personalized sketchbooks and journals?
- Is there a difference between what we see and what is really there or what we think we know?

- Does careful observation change what we see?
- What is the importance of practice and revisiting common topics?
- Does "Practice Make Perfect"?
- What is the "mind's eye"?
- How does one increase or expand the "mind's eye" or our visual dictionary?
- What is visual literacy?
- What is the connection between what we read and hear and what we imagine?
- Is artwork made from the imagination more or less pleasing than from observation?

Objectives

Students will know:

- Students will know that artists of all kinds use sketchbooks and journals to research, plan, brainstorm, experiment, sketch, record and reflect before, during and after execution.
- Students will know that art requires thought, planning and practice to increase proficiency.
- Students will know that sketchbooks and journals are a personal journey of theories, thoughts, feelings and ideas.
- Students will know that we learn through observation and practice.
- Students will know the difference between contour line and sketching.
- Students will know that drawing from observation increases our ability to accurately represent and understand nature and our physical surroundings.
- Students will know that observational drawing increases our ability to draw what we see in our "mind's eye" (memory)
- Students will know that words evoke images.
- Students will know that our imagination is influenced by what we hear and read.
- Students will know that visual literacy is the ability to visualize what we hear and read.
- Students will know that the "mind's eye" is like a visual dictionary in our brain.
- Students will know that artwork created from the imagination can be both aesthetically pleasing as well as accurate.

Students will be able to:

- Students will be able to independently follow written, verbal and visual instruction for creation.
- Students will be able to measure with a ruler, use a hammer and nail, thread a needle, sew, choose aesthetically pleasing colors and patterns, glue neatly.
- Students will be able to keep a sketchbook/journal documenting their sketching and idea formation and dating the pages to show progress.
- Students will be able to draw what they see through careful observation using a variety of techniques.
- Students will be able to draw with contour line and through sketching.
- Students will be able to use the images from their visual dictionary, "mind's eye" from listening and reading to draw from their imaginations.
- Students will be able to create aesthetically pleasing works of art from their imagination.
- Students will be able to use observational drawing exercises to increase visual literacy.

Resources

Suggested Resources:

Books: Dragon, Leonardo daVinci's Notebooks Written instructions for the sketchbook Natural and manmade objects, Joseph Cornell Quotes, Dime-store Alchemy, Chris Van Allsburg

UNIT 4: Drawing: Elements and Principles

Summary and Rationale **Topics Include:** Drawing and the study, practice and terminology of the elements of art: Line, Color, Value/Shading, Shape, Form, Texture Light source: highlight, cast shadow, reflective light • Perspective: overlap, fore, middle, background, depth, distance • Composition • **Media** and the importance of choosing the correct media for a given task. The introduction, reinforcement and study of: • Graphite/Pencil/Colored Pencil Mark making – cross hatching Blending Stumps/tortillons Kneaded erasers, subtractive drawing • chalk pastel, Charcoal, layering, burnishers Oil Pastel, Blending * Stylus, iPad **Recommended Pacing** 2-3 weeks State Standards Anchor Standard 1 Generating and Conceptualizing Ideas 1.5.8.Cr1a Conceptualize early stages of the creative process, including applying methods to overcome creative blocks or take creative risks, and document the processes in traditional or new media. 1.5.8.Cr1b Develop criteria, identify goals, and collaboratively investigate an aspect of present-day life, using contemporary practice of art or design. Anchor Standard 2 Organizing and Developing Ideas 1.5.8.Cr2a Demonstrate persistence and willingness to experiment and take risks during the artistic process. 1.5.8.Cr2b Demonstrate an awareness of ethical responsibility as applied to artmaking including environmental implications, responsibility in sharing images online, appropriation, and intellectual property ethics. 1.5.8.Cr2c Apply, organize, and strategize methods for design and redesign of objects, places, systems, images, and words to clearly communicate information to a diverse audience. Anchor Standard 3 Refining and Completing Products 1.5.8.Cr3a Use criteria to examine, reflect on, and plan revisions for a work of art, and create an artistic statement. Anchor Standard 4 Selecting, Analyzing, and Interpreting Work

1.5.8.Pr4a	Investigate and analyze ways artwork is presented, preserved, and experienced, including use of evolving technology. Evaluate a collection or presentation based on this criterion.
Anchor Standard	5 Developing and refining techniques and models or steps needed to create product
1.5.8.Pr5a	Individually or collaboratively prepare and present theme-based artwork for display and formulate exhibition narratives.
Anchor Standard	6 Conveying Meaning Through Art
1.5.8.Pr6a	Analyze how exhibitions in different venues communicate meaning and influence ideas, beliefs, and experiences.
Anchor Standard	7 Perceiving and Analyzing Products
1.5.8.Re7a	Explain how a person's aesthetic choices are influenced by culture and environment, and how they impact the way in which visual messages are perceived and conveyed.
1.5.8.Re7b	Compare and contrast cultural and societal contexts of visual arts and how they influence ideas and emotions.
Anchor Standard	8 Interpreting intent and meaning
1.5.8.Re8a	Interpret art by analyzing how the interaction of subject matter, characteristics of form and structure, use of media, art making approaches, and relevant contextual information contributes to understanding messages or ideas and mood conveyed.
Anchor Standard	9 Applying criteria to evaluate products.
1.5.8.Re9a	Create a convincing and logical argument to support an evaluation of art. Explain the difference between personal and established criteria for evaluating artwork.
Anchor Standard	10 Synthesizing and relating knowledge and personal experiences to create products
1.5.8.Cn10a	Generate ideas to make art individually or collaboratively to positively reflect a group's identity.
Anchor Standard understanding.	11 Relating artistic ideas and works within societal, cultural, and historical contexts to deepen
1.5.8.Cn11a	Analyze and contrast how art forms are used to represent, establish, reinforce, and reflect
	group identity and culture.

Instructional Focus

Unit Enduring Understandings

Drawing: Elements and Principals:

- Students will be able to draw objects as they appear with increasing proficiency from year to year
- Students will be able to demonstrate the ability to create the illusion of form, depth and distance using light, value and various drawing techniques.
- **Developing:** line, observational and contour drawing, value/shade, shape, form, light source: object shadow/cast shadow, perspective: overlap, fore, middle, background, composition
- **Proficient**: reinforcement of developing with the addition of reflective light, depth

• Advanced: reinforcement of developing and Proficient with the addition of half tone, core, illusion, distance Drawing: Media

- Students will be able to choose the correct art media for a given task.
- Students will be able to understand that there are many possible applications of any given art media.
- Students will be able to create/draw confidently and effectively using a variety of art media.

Unit Essential Questions

Drawing: Elements and Principals

- Does observational drawing increase one's ability for accurate recall?
- Does the ability to draw accurately from memory increase ones imagination?
- Is expansion of the imagination enhanced and increased by confident skills and abilities?
- How does shape and form affect accurate perspective?
- What needs to be accurate to create believable perspective? Drawing, lighting, overlap?
- Isn't perspective just an illusion that is created?
- How do you differentiate between contour line drawing and sketching? Is one better than the other?

Drawing: Media

- Does the choice of media affect the desired outcome of a work of art?
- Does the unique characteristics of a particular art media effect the artists desire to use it?
- Can art media be used in both conventional and unconventional ways?
- Does the ability to use art media skillfully change the quality of a work of art?

Objectives

Students will know:

Drawing: Elements and Principals:

- Students will know there is a difference between observational drawing and imaginative drawing.
- Students will know the difference between sketching and contour line drawing.
- Students will know that adding a light source turns a flat shape/image into a form/3D.
- Students will know that in a composition perspective is created by overlap, fore, middle and background.
- Students will know that a visually interesting work of art can be created from observation or imagination.
- Students will know that all works of art are created using the elements of art.

Drawing: Media

- Students will know that choice of media effects outcome.
- Students will know the difference between wet and dry media.
- Students will know the difference between hard and soft media.
- Students will know that media can be used for uses other than what its intended.
- Students will know that experimentation and exploration with media in unconventional ways leads to exciting
 outcomes and works of art.

Students will be able to:

Drawing: Elements and Principals:

- Students will be able to identify the elements of art.
- Students will be able to identify the difference in sketching and contour line drawing.
- Students will be able to turn a shape into a form.
- Students will be able to show 3 values and a cast shadow in a still life composition.
- Students will be able to draw objects/people as they appear with increasing proficiency from year to year
- Students will be able to demonstrate the ability to create the illusion of form, depth and distance using light, value overlap and various drawing techniques.
- Students will be able to identify fore, middle and background in a composition.

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- Students will be able to create a work of art using the elements art.
- **Developing:** line, observational and contour drawing, value/shade, shape, form, light source: object shadow/cast shadow, perspective: overlap, fore, middle, background, composition
- **Proficient**: reinforcement of developing with the addition of reflective light, depth
- Advanced: reinforcement of developing and Proficient with the addition of half tone, core, illusion, distance

Drawing: Media:

- Students will be able to choose the correct art media for a given task.
- Students will be able to understand that there are many possible applications of any given art media.
- Students will be able to identify a variety of art media.
- Students will be able to create/draw confidently and effectively using a variety of art media

Resources

Suggested Resources:

Still life drawing test ABC's of ART Website handout, Betty Edwards; Drawing on the Right side of the Brain, Marvin Bartel; Art and Learning to Think and Feel, Leonardo daVinci, Shaun Tan, William Joyce

UNIT 5: Color Theory

Summary and Rationale

Topics Include:

Students will revisit color theory as developing, intermediate, and advanced artists

- Students will develop and expand their understanding of the color and its aesthetic importance to conveying • mood.
- Basic Theory: Order of the Color Wheel
- Identifying color groups, Primary, Secondary, Tertiary, Complimentary, Cool, Warm
- Color Interactions, creating mood
- Color Mixing, color interactions
- Color Schemes
- Value in Color, Tint, Shade, Mono Chromatic

Recommended Pacing

State Standards

2-3 weeks

Anchor Standard 1	Anchor Standard 1 Generating and Conceptualizing Ideas	
1.5.8.Cr1a	Conceptualize early stages of the creative process, including applying methods to overcome creative blocks or take creative risks, and document the processes in traditional or new media.	
1.5.8.Cr1b	Develop criteria, identify goals, and collaboratively investigate an aspect of present-day life, using contemporary practice of art or design.	
Anchor Standard 2 Organizing and Developing Ideas		

Anchor Standard 2 Organizing and Developing Ideas

1.5.8.Cr2a	Demonstrate persistence and willingness to experiment and take risks during the artistic process.
1.5.8.Cr2b	Demonstrate an awareness of ethical responsibility as applied to artmaking including environmental implications, responsibility in sharing images online, appropriation, and intellectual property ethics.
1.5.8.Cr2c	Apply, organize, and strategize methods for design and redesign of objects, places, systems, images, and words to clearly communicate information to a diverse audience.
Anchor Standard	3 Refining and Completing Products
1.5.8.Cr3a	Use criteria to examine, reflect on, and plan revisions for a work of art, and create an artistic statement.
Anchor Standard	4 Selecting, Analyzing, and Interpreting Work
1.5.8.Pr4a	Investigate and analyze ways artwork is presented, preserved, and experienced, including use of evolving technology. Evaluate a collection or presentation based on this criterion.
Anchor Standard	5 Developing and refining techniques and models or steps needed to create product

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1.5.8.Pr5a	Individually or collaboratively prepare and present theme-based artwork for display and formulate exhibition narratives.
Anchor Standard	6 Conveying Meaning Through Art
1.5.8.Pr6a	Analyze how exhibitions in different venues communicate meaning and influence ideas, beliefs, and experiences.
Anchor Standard	7 Perceiving and Analyzing Products
1.5.8.Re7a	Explain how a person's aesthetic choices are influenced by culture and environment, and how they impact the way in which visual messages are perceived and conveyed.
1.5.8.Re7b	Compare and contrast cultural and societal contexts of visual arts and how they influence ideas and emotions.
Anchor Standard	8 Interpreting intent and meaning
1.5.8.Re8a	Interpret art by analyzing how the interaction of subject matter, characteristics of form and structure, use of media, art making approaches, and relevant contextual information
	contributes to understanding messages or ideas and mood conveyed.
Anchor Standard	contributes to understanding messages or ideas and mood conveyed. 9 Applying criteria to evaluate products.
Anchor Standard	
1.5.8.Re9a	 9 Applying criteria to evaluate products. Create a convincing and logical argument to support an evaluation of art. Explain the
1.5.8.Re9a	9 Applying criteria to evaluate products. Create a convincing and logical argument to support an evaluation of art. Explain the difference between personal and established criteria for evaluating artwork.
1.5.8.Re9a Anchor Standard 1.5.8.Cn10a	 I 9 Applying criteria to evaluate products. Create a convincing and logical argument to support an evaluation of art. Explain the difference between personal and established criteria for evaluating artwork. I 10 Synthesizing and relating knowledge and personal experiences to create products Generate ideas to make art individually or collaboratively to positively reflect a group's
1.5.8.Re9a Anchor Standard 1.5.8.Cn10a Anchor Standard	 I 9 Applying criteria to evaluate products. Create a convincing and logical argument to support an evaluation of art. Explain the difference between personal and established criteria for evaluating artwork. I 10 Synthesizing and relating knowledge and personal experiences to create products Generate ideas to make art individually or collaboratively to positively reflect a group's identity.

Instructional Focus

Unit Enduring Understandings

- Students will be able to recreate the color wheel.
- Students will be able to identify primary, secondary and tertiary colors and 6 complimentary pairs by name and color.
- Students will be able to mix the colors of the color wheel in paint and colored pencil and create specific color schemes.
- Students will be able to distinguish between hue, tint and shade

Unit Essential Questions

- How does color affect the way the viewer relates and connects emotionally to a work of art?
- Does the artists understanding of color theory affect their ability to convey a message or mood?
- Do color choices affect composition?
- Is it important for artists to know color theory to be successful?

Objectives

Students will know:

- Students will know that color affects mood.
- Students will know the aesthetic importance of color choice in composition.
- Students will know that color impacts the viewer's interaction with a work of art.

Students will be able to:

- Students will be able to recreate the color wheel.
- Students will be able to identify primary, secondary, (developing) and tertiary (intermediate) colors and 3 (developing) then 6 (intermediate) complimentary pairs by name and color.
- Students will be able to mix the colors of the color wheel in paint (developing/intermediate) and colored pencil (intermediate/advanced)
- Students will be able to distinguish between hue, tint and shade (intermediate)
- Students will be able to create specific color schemes.
- Students will be able to create aesthetically pleasing works of art using color.

Resources

Suggested Resources:

Elements of Art Test Color wheel, Wayne Thiebaud, Picasso, Emotions of Color hand out, Kehinde Wylie, Helen Frankenthaler, Takashi Murukami

UNIT 6: Genres/Art Movements

Summary and Rationale **Topics Include:** Genre Landscape: fore, middle and background Portrait: ¾ view, side/profile, frontal, selfie, self-portrait Still Life: Objects, Surface, Overlap, Proportion, Composition Historical Time Periods: Impressionism, Realism, Contemporary Art, Street Art, Digital Art African, Asian, Hispanic and American Art **Recommended Pacing** 2-3 weeks State Standards Anchor Standard 1 Generating and Conceptualizing Ideas 1.5.8.Cr1a Conceptualize early stages of the creative process, including applying methods to overcome creative blocks or take creative risks, and document the processes in traditional or new media. Develop criteria, identify goals, and collaboratively investigate an aspect of present-day life, 1.5.8.Cr1b using contemporary practice of art or design. Anchor Standard 2 Organizing and Developing Ideas 1.5.8.Cr2a Demonstrate persistence and willingness to experiment and take risks during the artistic process. 1.5.8.Cr2b Demonstrate an awareness of ethical responsibility as applied to artmaking including environmental implications, responsibility in sharing images online, appropriation, and intellectual property ethics. 1.5.8.Cr2c Apply, organize, and strategize methods for design and redesign of objects, places, systems, images, and words to clearly communicate information to a diverse audience. Anchor Standard 3 Refining and Completing Products 1.5.8.Cr3a Use criteria to examine, reflect on, and plan revisions for a work of art, and create an artistic statement. Anchor Standard 4 Selecting, Analyzing, and Interpreting Work 1.5.8.Pr4a Investigate and analyze ways artwork is presented, preserved, and experienced, including use of evolving technology. Evaluate a collection or presentation based on this criterion. Anchor Standard 5 Developing and refining techniques and models or steps needed to create product 1.5.8.Pr5a Individually or collaboratively prepare and present theme-based artwork for display and formulate exhibition narratives. Anchor Standard 6 Conveying Meaning Through Art

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1.5.8.Pr6a	Analyze how exhibitions in different venues communicate meaning and influence ideas, beliefs, and experiences.
Anchor Standard	7 Perceiving and Analyzing Products
1.5.8.Re7a	Explain how a person's aesthetic choices are influenced by culture and environment, and how they impact the way in which visual messages are perceived and conveyed.
1.5.8.Re7b	Compare and contrast cultural and societal contexts of visual arts and how they influence ideas and emotions.
Anchor Standard	8 Interpreting intent and meaning
1.5.8.Re8a	Interpret art by analyzing how the interaction of subject matter, characteristics of form and structure, use of media, art making approaches, and relevant contextual information contributes to understanding messages or ideas and mood conveyed.
Anchor Standard	9 Applying criteria to evaluate products.
1.5.8.Re9a	Create a convincing and logical argument to support an evaluation of art. Explain the difference between personal and established criteria for evaluating artwork.
Anchor Standard	10 Synthesizing and relating knowledge and personal experiences to create products
1.5.8.Cn10a	Generate ideas to make art individually or collaboratively to positively reflect a group's identity.
Anchor Standard understanding.	11 Relating artistic ideas and works within societal, cultural, and historical contexts to deepen
1.5.8.Cn11a	Analyze and contrast how art forms are used to represent, establish, reinforce, and reflect group identity and culture.
1.5.8.Cn11b	Analyze and contrast how art forms are used to reflect global issues, including climate change.
	Instructional Focus
Unit Enduring Un	derstandings
	be able to compose a work of art according to a specific genre. be able to identify the components of the following genres:
•	preground, middle ground, background, overlap, perspective, proportion.
•	cts, surface, overlap, values, shadows, composition in addition to landscape terminology. rontal, 3/4 view, profile, in addition to landscape and still life terminology.
	be able to compare and contrast the same genre from different time periods in history, culture
Students will	be able to differentiate Classical from Contemporary from Abstract.
Unit Essential Qu	estions
• What are the	e term "genre" refer to in a work of art? components of the following genres?
	scape, Portrait nents identify classical, contemporary and abstract art works?
Objectives	
Students will kno	w:
Students	will know that "genre" refers to the subject matter of a work of art
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- Students will know the components and correct terminology of the following genres:
- Landscape: fore, middle and background, overlap, perspective and proportion
- Still Life: terminology of landscape applied appropriately, objects, surface, values, shadows,
- Portrait: terminology of landscape and still life applied appropriately, frontal, ³/₄ view, profile, portrait, digital selfie, self-portrait.

Students will be able to:

- Students will be able to compose a work of art according to a specific genre.
- Students will be able to identify the components of the following genres:
- *Landscape:* foreground, middle ground, background, overlap, perspective, proportion.
- *Still life:* objects, surface, values, shadows, composition in addition to landscape terminology.
- *Portraiture:* frontal, 3/4 view, profile, in addition to landscape and still life terminology.
- Students will be able to compare and contrast the same genre from different time periods in history, culture and mediums.
- Students will be able to differentiate Classical from Contemporary from Abstract.

Resources

Suggested Resources:

Leonardo daVinci , Chuck Close portraits, Henri Matisse, Giorgio Morandi, still life, David Hockney, Vincent VanGogh, Landscapes, Diego Rivera, Dorothea Lange

UNIT 7: Painting

Summary and Rationale

Topics Include:

Media: Water Color, Tempera, Acrylic, Oil Materials: Brush Types, Sponges Techniques: Brush Strokes, Blending, Layering, Glazing, Dry Brush, Wet on Wet, Splatter Transparency, Opacity Color mixing Dry Time Painting Surfaces: Canvas, Paper, Cardboard, Wood, Clay

Recommended Pacing

2-3 weeks

State Standards		
Anchor Standar	d 1 Generating and Conceptualizing Ideas	
1.5.8.Cr1a	Conceptualize early stages of the creative process, including applying methods to overcome creative blocks or take creative risks, and document the processes in traditional or new media.	
1.5.8.Cr1b	Develop criteria, identify goals, and collaboratively investigate an aspect of present-day life, using contemporary practice of art or design.	
Anchor Standar	d 2 Organizing and Developing Ideas	
1.5.8.Cr2a	Demonstrate persistence and willingness to experiment and take risks during the artistic process.	
1.5.8.Cr2b	Demonstrate an awareness of ethical responsibility as applied to artmaking including environmental implications, responsibility in sharing images online, appropriation, and intellectual property ethics.	
1.5.8.Cr2c	Apply, organize, and strategize methods for design and redesign of objects, places, systems, images, and words to clearly communicate information to a diverse audience.	
Anchor Standar	d 3 Refining and Completing Products	
1.5.8.Cr3a	Use criteria to examine, reflect on, and plan revisions for a work of art, and create an artistic statement.	
Anchor Standar	d 4 Selecting, Analyzing, and Interpreting Work	
1.5.8.Pr4a	Investigate and analyze ways artwork is presented, preserved, and experienced, including use of evolving technology. Evaluate a collection or presentation based on this criterion.	
Anchor Standar	d 5 Developing and refining techniques and models or steps needed to create product	
1.5.8.Pr5a	Individually or collaboratively prepare and present theme-based artwork for display and formulate exhibition narratives.	
Anchor Standar	d 6 Conveying Meaning Through Art	

	Instructional Focus
1.5.8.Cn11b	Analyze and contrast how art forms are used to reflect global issues, including climate change.
1.5.8.Cn11a	Analyze and contrast how art forms are used to represent, establish, reinforce, and reflect group identity and culture.
Anchor Standard understanding.	11 Relating artistic ideas and works within societal, cultural, and historical contexts to deepen
1.5.8.Cn10a	Generate ideas to make art individually or collaboratively to positively reflect a group's identity.
Anchor Standard	10 Synthesizing and relating knowledge and personal experiences to create products
1.5.8.Re9a	Create a convincing and logical argument to support an evaluation of art. Explain the difference between personal and established criteria for evaluating artwork.
Anchor Standard	9 Applying criteria to evaluate products.
1.5.8.Re8a	Interpret art by analyzing how the interaction of subject matter, characteristics of form and structure, use of media, art making approaches, and relevant contextual information contributes to understanding messages or ideas and mood conveyed.
Anchor Standard	18 Interpreting intent and meaning
1.5.8.Re7b	Compare and contrast cultural and societal contexts of visual arts and how they influence ideas and emotions.
1.5.8.Re7a	Explain how a person's aesthetic choices are influenced by culture and environment, and how they impact the way in which visual messages are perceived and conveyed.
Anchor Standard	d 7 Perceiving and Analyzing Products
1.5.8.Pr6a	Analyze how exhibitions in different venues communicate meaning and influence ideas, beliefs, and experiences.

- Students will be able to properly hold, use and care for a variety of brushes and art tools for painting.
- Students will be able to identify when and where to use specific materials and techniques to achieve the best outcome.
- Students will be able to use a variety of painting techniques to create a painting.
- Students will be able to identify when and where to use opaque and transparent painting techniques
- Students will be able to blend colors, layer and glaze to create a variety of effects.
- Students will be able to distinguish between tempera, watercolor and acrylic paint.

Unit Essential Questions

- Do different paints require different painting surfaces?
- Are there specific techniques associated with each painting media?
- Does the way one holds and/or uses a brush affect the way an artist manipulates a specific media?
- Does the way paint is applied affect a viewer's emotional response and connection to a work of art?

Objectives

Students will know:

• Students will know that there are specific techniques associated with each media.

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- Students will know that the way to hold a brush and specific brushes affect the quality of a work of art.
- Students will know that specific tasks require appropriate tools.
- Students will know that transparency and opaqueness of paint offers many possibilities.
- Students will know that the way paint is applied affects the viewer's emotional response and connection to a work of art.

Students will be able to:

- Students will be able to properly hold, use and care for a variety of brushes and art tools for painting.
- Students will be able to identify when and where to use specific materials and techniques to achieve the best outcome.
- Students will be able to use a variety of painting techniques to create a painting.
- Students will be able to identify when and where to use opaque and transparent painting techniques
- Students will be able to blend colors, layer and glaze to create a variety of effects.
- Students will be able to distinguish between tempera, watercolor and acrylic paint.

Resources

Suggested Resources:

Betty Edwards – Color, Impressionist painters, Color Stain painters, Emotions of Color handout, David Hockney, Jacob Lawrence, Kehinde Wylie, Will Barnett, Hayao Miyazaki

UNIT 8: 3-Dimensional Design and Sculpture

Summary and Rationale

Topics Include: 2D idea to 3D sculpture Additive vs. Subtractive Positive and Negative Space Decorative vs. Utilitarian Relief Sculpture in the Round Classical vs. Modern Conventional vs. Unconventional Static vs. Mobile Soft Sculpture

Recommended Pacing

2-3 weeks

1.5.8.Cr1a	Enerating and Conceptualizing Ideas Conceptualize early stages of the creative process, including applying methods to overcome creative blocks or take creative risks, and document the processes in traditional or new media. Develop criteria, identify goals, and collaboratively investigate an aspect of present-day life, using contemporary practice of art or design.	
1.5.8.Cr1b	creative blocks or take creative risks, and document the processes in traditional or new media. Develop criteria, identify goals, and collaboratively investigate an aspect of present-day life, using contemporary practice of art or design.	
	using contemporary practice of art or design.	
	ganizing and Davidaning Ideas	
Anchor Standard 2 Org	ganizing and Developing ideas	
	Demonstrate persistence and willingness to experiment and take risks during the artistic process.	
	Demonstrate an awareness of ethical responsibility as applied to artmaking including environmental implications, responsibility in sharing images online, appropriation, and intellectual property ethics.	
	Apply, organize, and strategize methods for design and redesign of objects, places, systems, images, and words to clearly communicate information to a diverse audience.	
Anchor Standard 3 Re	fining and Completing Products	
	Use criteria to examine, reflect on, and plan revisions for a work of art, and create an artistic statement.	
Anchor Standard 4 Selecting, Analyzing, and Interpreting Work		
	Investigate and analyze ways artwork is presented, preserved, and experienced, including use of evolving technology. Evaluate a collection or presentation based on this criterion.	
Anchor Standard 5 Developing and refining techniques and models or steps needed to create product		
1.5.8.Pr5a I	Individually or collaboratively prepare and present theme-based artwork for display and	

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	formulate exhibition narratives.
Anchor Standar	d 6 Conveying Meaning Through Art
1.5.8.Pr6a	Analyze how exhibitions in different venues communicate meaning and influence ideas, beliefs, and experiences.
Anchor Standar	d 7 Perceiving and Analyzing Products
1.5.8.Re7a	Explain how a person's aesthetic choices are influenced by culture and environment, and how they impact the way in which visual messages are perceived and conveyed.
1.5.8.Re7b	Compare and contrast cultural and societal contexts of visual arts and how they influence ideas and emotions.
Anchor Standar	B Interpreting intent and meaning
1.5.8.Re8a	Interpret art by analyzing how the interaction of subject matter, characteristics of form and structure, use of media, art making approaches, and relevant contextual information contributes to understanding messages or ideas and mood conveyed.
Anchor Standar	d 9 Applying criteria to evaluate products.
1.5.8.Re9a	Create a convincing and logical argument to support an evaluation of art. Explain the difference between personal and established criteria for evaluating artwork.
Anchor Standar	d 10 Synthesizing and relating knowledge and personal experiences to create products
1.5.8.Cn10a	Generate ideas to make art individually or collaboratively to positively reflect a group's identity.
Anchor Standard understanding.	d 11 Relating artistic ideas and works within societal, cultural, and historical contexts to deepen
1.5.8.Cn11a	Analyze and contrast how art forms are used to represent, establish, reinforce, and reflect group identity and culture.
1.5.8.Cn11b	Analyze and contrast how art forms are used to reflect global issues, including climate change.
	Instructional Focus
t Enduring Unde	rstandings
 Students wil utilitarian, de relief, in the additive and classical, mo 	round subtractive
 positive and static vs. mo Soft sculpture	negative space bile
t Essential Quest	·
What is scul	
• Is classical so	culpture more aesthetically pleasing than modern sculpture? difference between static and mobile/movement?

• What is the difference between static and mobile/movement?

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- Can sculpture be movable and move?
- What is a mobile?
- What is the difference between 2 dimensional and 3 dimensional art?
- Is there more than one style or sculpture?
- Can sculpture be both utilitarian and decorative?
- Can sculpture be both representational as well as expressive, imaginative, and non-objective?
- When is sculpture design?
- Can craft be considered sculpture and sculpture craft?
- Is there a difference between 3 dimensional design and sculpture?
- How can we express our uniqueness through art and design?
- What makes us unique; personality, style, emotions, abilities?

Objectives

Students will know:

- Students will know that sculpture is essentially form.
- Students will know that sculpture can be static, have movement, be classical, modern, abstract or representational, carved, constructed, be hard or soft.
- Students will know that sculpture is either additive, subtractive, relief or in the round.
- Students will know that relief sculpture is viewed from the front.
- Students will know that sculpture in the round is intended to be viewed from all sides.
- Students will know that any material can be used to create sculpture.
- Students will know how to translate 2 dimensional images into 3 dimensional forms.
- Students will know that an artist's intention and meaning can be expressed through symbolism, representation or abstraction.
- Students will know that there are many sides to our personalities.
- Students will know that we all have an alter ego.
- Students will know that is it essential to have the ability to follow written and verbal directions.
- Students will know that art, craft and design can be reproduced following written and verbal directions.

Students will be able to:

- Students will be able to identify the following sculptural terms: utilitarian, decorative, relief, in the round, additive and subtractive, classical, modern, abstract, representational, static, mobile, or soft.
- Students will be able to conceptualize a 3 dimensional object from a 2 dimensional sketch.
- Students will be able to use their knowledge of methods and materials to create conventional as well as unconventional works of art.
- Students will be able to use the creative process effectively to foster independent thinking and production.
- Students will be able to follow written and verbal directions.
- Students will be able to identify and express aspects of their personalities that are kept hidden from others.
- Students will be able to utilize their imagination to create personalized sculpture.
- Students will be able to manipulate a variety of tools and materials in the creation of 3 dimensional works of art.

Resources

Suggested Resources:

Hand puppets, marionettes, Alexander Calder, Michelangelo, Amaco Clay lessons, Yinka Shonibare MBE, Tom Otterness, Niki de Saint Phalle, Yayoi Kusama

UNIT 9: 2 Dimensional Art (Printmaking and Paper)

Summary and Rationale Printmaking **Topics Include:** Subtractive Positive vs. Negative Space Organic vs. Geometric Transfer, Tracing Paper Symmetrical vs. Asymmetry Symbolic Radial Carving **Rubber Block** Brayer Printing Ink Balance, Line, Emphasis, Texture Bold, Delicate Paper **Topics Include:** Collage Scissors Paste, Glue Overlap, Align, Juxtapose, Next to Positive vs. Negative Space Organic vs. Geometric Shapes Complimentary, Warm, Cool, Primary Movement, Balance, Static Henri Matisse, Faith Ringgold Quilt, Story Telling **Recommended Pacing** 2-3 weeks **State Standards** Anchor Standard 1 Generating and Conceptualizing Ideas 1.5.8.Cr1a Conceptualize early stages of the creative process, including applying methods to overcome creative blocks or take creative risks, and document the processes in traditional or new media.

Develop criteria, identify goals, and collaboratively investigate an aspect of present-day life,

 using contemporary practice of art or design.

 Anchor Standard 2 Organizing and Developing Ideas

1.5.8.Cr1b

1.5.8.Cr2a	Demonstrate persistence and willingness to experiment and take risks during the artistic process.
1.5.8.Cr2b	Demonstrate an awareness of ethical responsibility as applied to artmaking including environmental implications, responsibility in sharing images online, appropriation, and intellectual property ethics.
1.5.8.Cr2c	Apply, organize, and strategize methods for design and redesign of objects, places, systems, images, and words to clearly communicate information to a diverse audience.
Anchor Standard	I 3 Refining and Completing Products
1.5.8.Cr3a	Use criteria to examine, reflect on, and plan revisions for a work of art, and create an artistic statement.
Anchor Standard	4 Selecting, Analyzing, and Interpreting Work
1.5.8.Pr4a	Investigate and analyze ways artwork is presented, preserved, and experienced, including use of evolving technology. Evaluate a collection or presentation based on this criterion.
Anchor Standard	5 Developing and refining techniques and models or steps needed to create product
1.5.8.Pr5a	Individually or collaboratively prepare and present theme-based artwork for display and formulate exhibition narratives.
Anchor Standard	6 Conveying Meaning Through Art
1.5.8.Pr6a	Analyze how exhibitions in different venues communicate meaning and influence ideas, beliefs, and experiences.
Anchor Standard	7 Perceiving and Analyzing Products
1.5.8.Re7a	Explain how a person's aesthetic choices are influenced by culture and environment, and how they impact the way in which visual messages are perceived and conveyed.
1.5.8.Re7b	Compare and contrast cultural and societal contexts of visual arts and how they influence ideas and emotions.
Anchor Standard	8 Interpreting intent and meaning
1.5.8.Re8a	Interpret art by analyzing how the interaction of subject matter, characteristics of form and structure, use of media, art making approaches, and relevant contextual information contributes to understanding messages or ideas and mood conveyed.
Anchor Standard	I 9 Applying criteria to evaluate products.
1.5.8.Re9a	Create a convincing and logical argument to support an evaluation of art. Explain the difference between personal and established criteria for evaluating artwork.
Anchor Standard	10 Synthesizing and relating knowledge and personal experiences to create products
1.5.8.Cn10a	Generate ideas to make art individually or collaboratively to positively reflect a group's identity.
Anchor Standard understanding.	11 Relating artistic ideas and works within societal, cultural, and historical contexts to deepen
1.5.8.Cn11a	Analyze and contrast how art forms are used to represent, establish, reinforce, and reflect group identity and culture.
1.5.8.Cn11b	Analyze and contrast how art forms are used to reflect global issues, including climate

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	change.			
Instructional Focus				
Ur	nit Enduring Understandings			
	 Students will be able to identify, express and produce art using symbolism that reflects aspects of their personality. Students will be able to identify the elements of art and use them to create aesthetically pleasing art. Students will be able to properly use the correct tools of printmaking. Students will be able to use symmetry and balance in creating block prints. Students will be able to identify geometric and organic shapes. Students will be able to use scissors correctly. Students will be able to create a collage. 			
	 Students will be able to understand the importance of text and written expression in art. Students will be able to identify the following: Subtractive, Positive vs. Negative Space, Organic vs. Geometric, Transfer, Tracing Paper, Symmetrical vs. Asymmetry, Symbolic, Radial, Carving, Rubber Block, Brayer, Printing Ink, Balance, Line, Emphasis, Texture, Bold, Delicate, Collage, Overlap, Align, Complimentary, Movement 			
Ur	nit Essential Questions			
	 How can artists get their point across without using words? What is symbolism? Are the elements of art and principals of design essential to successful art making? What is a radial design? Where to we find radial designs in nature and history? Can meaningful artwork be made of only shape and color? Can shape and color tell a story? What is a collage? What are the purposes of quilts? How are collage and quilts similar? 			
	ojectives			
50	 Students will know: Students will know that symbols have universal as well as personal meaning Students will know that the elements and principals of art are crucial to successful art making. Students will know that radial design has symmetry and emanates out from the center. Students will know that color and shape create dynamic images. Students will know that movement can be created using the elements of art: line, shape, color, positive and negative space, size and placement. Students will know that overlap creates perspective. Students will know the difference between static and movement. Students will know the difference between organic and geometric. 			
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- Students will know that collage is art.
- Students will know that collage and quilts can be used to tell a story.

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- Students will know that collage and quilts have similarities.
- Students will know that quilts were a collaborative art form.

Students will be able to:

- Students will be able to identify, express and produce art using symbolism that reflects aspects of their personality.
- Students will be able to identify the elements of art and use them to create aesthetically pleasing art.
- Students will be able to properly use the correct tools of printmaking.
- Students will be able to use symmetry and balance in creating block prints.
- Students will be able to identify geometric and organic shapes.
- Students will be able to use scissors correctly.
- Students will be able to visualize and cut shapes from paper without drawing them first.
- Students will be able to create a collage that shows perspective, movement, balance, and has a color story that evokes mood
- Students will be able to tell a story using images, shapes and written text.
- Students will be able to work collaboratively.
- Students will be able to understand the importance of text and written expression in art.
- Students will be able to identify the following:
 Subtractive, Positive vs. Negative Space, Organic vs. Geometric, Transfer, Tracing Paper, Symmetrical vs.
 Asymmetry, Symbolic, Radial, Carving, Rubber Block, Brayer, Printing Ink, Balance, Line, Emphasis, Texture, Bold, Delicate, Collage, Overlap, Align, Complimentary, Movement

Resources

Suggested Resources:

Faith Ringgold, Jacob Lawrence, Gee Bend Quilts, Early American Quilts, Henri Matisse, Lisa Chipateen, Church windows, Lynd Ward, Indian Block Print designs, Kente Cloth, Islamic Tile work, Joseph Cornell, Keith Haring, Shepard Fairey, Yayoi Kusama

Addendum 8th Grade Accelerated Art

Purpose and Design

- Challenge advanced art students
- Feed in to the High School Visual Art Academy
- Student selection is based on 7th grade visual art performance (grades/project rubrics), student-reported interest, and teacher approval.

Scope and Sequence

This course section is based on the established middle school art curriculum and standards (see above). The order of techniques and materials may differ – reflecting degree of difficulty, along with intensity of labor, taking into consideration moving from difficult to easy and back again. This allows the artist to regenerate between assignments.

Proposed Projects

Slab sculpture building in clay:

Slap building is the most complicated of clay construction techniques. It requires math and engineering skills along with creative ideas. Students who are able to build successfully in slabs will understand that the integrity of a structure requires proportion, balance, and design, and that these qualities are paramount to a successful sculpture. Students will:

- Research architectural design and sculpture
- Engage in the design process from idea to final construction
- Create cardboard templates
- Build Machets
- Learn to use the slab roller
- Construct final sculpture

Observational Drawing:

Drawing is the most basic of skills required and desired of students. Observational drawing is drawing what one sees before them in order to expand the skills needed for imaginary drawing. Observational drawing builds the visual dictionary we hold in our "Mind's Eye" that enables us to draw from memory. Students will:

- Explore advanced value drawing in both color and gray scale
- Learn subtractive drawing
- Life drawing

Tunnel Books:

This project allows the writer and artist/illustrator to emerge and hone their skills. Tunnel books are rectangular boxes that the viewer looks inside of to view a story. Tunnel books tell a story through images and words and develops understanding of perspective. The original image is broken down into picture planes with what is closest in front and what is furthest away.

Students will:

- Write and create a visual story based on a theme
- Break down the story into pages or layers to create perspective
- Use exacto knives to cut layers
- Use watercolors or colored pencils for adding color
- Construct a 3-Dimensional tunnel book

Photography Portfolio:

In today's digital world, photographs/images whether by phone, iPad, or camera are flooding our visual field. Students exposed to the fine qualities of photography will have images that are unique and idiosyncratic and stand out amongst the thousands of images available today.

Students will:

- Research modern and contemporary photographers
- Learn to compose and shoot
- Utilize multiple editing apps
- Create a portfolio of personal images

Acrylic Painting:

Painging is a necessary and basic skill required and desired by students. It is also a therapeutic art form. Ending the course with painting gives students a time to reflect and relax before moving on.

Students will:

- Explore advanced color theory
- Explore painting techniques
- Explore impressionistic painting, abstract painting, and realism
- Explore Landscape Painting
- Paint from observation